

Hyannis Yacht Club

Youth PHRF Race

SKIPPER'S INSTRUCTIONS

Hyannis Yacht Club is the Organizing Authority

Thank you for volunteering for this great event. The success of the event depends on a strict adherence to the below instructions.

1 SAFETY

1.1 IF YOU SEE SOMETHING OR FEEL LIKE SOMETHING IS UNSAFE, SPEAK UP.

1.2 You are required to supply adequate crew to sail your boat in typical racing conditions. This means you must be able to tack, gybe, douse and raise sails with all youth sailors sitting down below. The youth sailors sitting below, should be your default safety position if something is going wrong.

1.3 You must respect the wind designations sail restrictions. They are intended to keep the loads light in the boat so manoeuvres can happen quickly if you need to take control, and so youth with less strength don't flog your sails to death while they crank slowly. You can always reduce sail area as compared to what the designation is requiring. You are a role model to the kids, don't cheat the system.

1.4 You and your provided crew are responsible for all reefing and providing the correct headsail prior to leaving the dock/mooring.

1.5 You are required to be within reach of the helm of your boat at all times.

1.6 You are required to wear your life jacket at all times.

1.7 You are required to have a handheld VHF radio monitoring channel 68 on your person at all times.

1.8 Be prepared. Remember some kids may not get seasick in an opti but they may get seasick on your boat. (have some options)

1.9 The skipper's meeting is mandatory, if you cannot make, don't volunteer.

2 DUTIES

2.1 You should be on your boat 45 minutes prior to the harbor start. You should have your boat ready to race prior to the youth sailor's arrival.

2.2 When the Sail Group Designation is made you should make any required sail changes. The schedule allows for 15 minutes to perform this task.

2.3 Youth Sailors should arrive 15 minutes prior to the harbor start.

2.4 You should welcome them and immediately explain anything specific about your boat that you feel necessary. A lesson on the Head is great piece to throw in here.

2.5 You must have the young sailors practice going into the safety position of sitting below decks before you depart.

3 UNDERWAY

3.1 Your job is to coach the kids as they sail your boat. On the way to the racecourse would be a good time to go through winches and winch safety.

3.2 When you have your sails up and engine off it may be good to have the young sailors do a practice start so they start to get the feel of the boat. It may be good bring the boat to a stop so they see how long it travels, and how much time it takes to get going again.

3.3 We are going to have a long starting line. Please encourage the use of the whole line. We will have an offset mark on the committee boat to encourage a wide berth there, and provide some extra room if it gets tight.

3.4 Do not encourage the young sailors to head each other up, or to try and exploit the rules. Race Committee has been asked to be lenient at the starting line. We don't want a young skipper to make quick decisions trying to find the best way back across the line for an OCS boat.

4 THE YOUNG SAILORS

- 4.1** Each boat will be assigned 5 to 15 young sailors depending on the boat and skipper. You will be provided a say in how many you feel comfortable with.
- 4.2** Each boat will be provided with teenaged young sailors that excel in their programs to be the skippers. It is your discretion if you want to rotate skippers or how you want to distribute the youth with jobs.
- 4.3** In placing young sailors, we are trying to keep some friends together so we can promote camaraderie. Please encourage a fun and light atmosphere.

5 THE RACES

- 5.1** We intend to have 2 races.
- 5.2** It is the PRO's discretion for the races but we intend to have a triangle course so there is no dead downwind portion for the first race. We do not want accidental gybes or whisker poles being used.
- 5.3** If the PRO and Race Organizer decide the event is going well, the conditions are perfect, and the young sailors are upto it, the final race may have a dead downwind component and allow the use of spinnakers or whisker poles. This would be the last race so there will be only one launch and take down. Your crew should assist in the launch/takedown/whisker pole set.

6 CLASS FLAGS

- 6.1** All boats will be in the same class. The PRO and race organizer will determine the class based upon conditions and forecast. The group flag will be determined prior to the harbor start and displayed on the HYC yard arm. This will dictate the maximum size headsail that can be rigged, a skipper may always decide to use a smaller sail.

A full head sail is defined as a 155% or less.

A reduced head sail is defined as a 110% or less. Roller reefing may be allowed at the discretion of the PRO and race organizer if no other headsail is available.

CLASS	Group	FLAG	Wind Designation
Designation 1 – PRO's/Skippers Discretion	1	Pennant 1	

for spinnaker/whisker pole usage. ONLY ALLOWED DURING THE LAST RACE OF THE DAY.			
Designation 2 – Full head sail, full main	1	Pennant 2	0-12
Designation 3 – Full head sail, reefed main	1	Pennant 3	12-15 decreasing forecast
Designation 4 – Reduced Head sail, full main	2	Pennant 4	12-15 increasing forecast
Designation 5 – Reduced Head sail and first reef in main	2	Pennant 5	15-18
Designation 6 – Reduced Head sail and second reef in main	2	Pennant 6	18-21

7 OTHER NOTABLES

- 7.1** It is upto the skipper if they want the young sailors to put the boat away after racing. It would be good practice for them, but they may not do the best job.
- 7.2** No alcohol should be visible on your boats.
- 7.3** Ice and ice boxes should be provided for snacks. Water bottles should be provided for the Young Sailors
- 7.4** We have invited some parents to join, if you get a parent, we are asking them to race on the Wednesday night prior.